

BAULKHAM HILLS SHIRE NETBALL ASSOCIATION LTD

2010 WINTER DAY COMPETITION.

PLEASE READ CAREFULLY

1. REGISTRATIONS

Registration Fees are as follows:

\$150.00 – Seniors(including State League & Interdistrict).

Players turning 18 years of age or older in year of play.

This includes the Fund Raising Levy.

\$145.00 – Juniors(including State League & Interdistrict

Players 17 years of age or younger in year of play.

This includes the Fund Raising Levy.

\$30.00 - Non Players

\$27.00 - Net Set Go + \$10.50 Pack

\$60.00/\$40.00/\$50.00 – Single game Senior (Includes Fund Raising Levy on 3rd Game)

\$60.00/\$40.00/\$45.00 – Single game Junior (Includes Fund Raising Levy on 3rd Game)

- a. Registrations will be limited to 12 fully registered players per team except in extenuating circumstances. In addition to these 12 players, a team may register a maximum of 2 players for single games. Single game fees apply first, second and third game and must be paid prior to the player participating in a competition game.
- b. All players must be registered prior to playing.
- c. A player may not register with more than one club in any one competition.
- d. New players may be registered by a club at any time during the season. All late registrations must be listed on the official Late Registration Form signed by the Club Registrar, accompanied by cheque for the full registration fee, identification card(s) and proof of date of birth (where applicable) and the B.H.S.N.A. Netball Registration Form . All to be handed to the Registrar or her representative at Kellyville at least 20 minutes prior to the commencement of the club's first game of the day or by 12.30 p.m. for club's who only have senior teams. The identification card will be endorsed with the official BHSNA seal. Deliberately misleading information on registration forms will not be tolerated.
- e. **REGISTRATION OF REPRESENTATIVE PLAYERS**
No club shall register more than **THREE** representative players in any one team in the 12 yrs, 13 yrs and 14 yrs age divisions. This does not apply to teams, which have more than the stipulated three players, if the player/players have been a member of that club for three or more years. Exceptions limited to Cadet Division and teams placed in appropriate Divisions at the discretion of the Junior Grading Committee.

f. **GUIDELINES FOR LATE REGISTRATIONS (not borrowed players)**

2010 DAY COMP. GRADE

St/League Div 4 & 5 may play no lower than
St/League Div 6 may play no lower than

2010 DAY COMP. GRADE

A2 / Cadet 1
A3 / Cadet 1

2009 DAY COMP. GRADE

St/League may play no lower than
A1 may play no lower than
A2 may play no lower than
A3 may play no lower than
A4 may play no lower than
Cadet 1 may play no lower than
A Reserve may play no lower than
B1 may play no lower than
B2 may play no lower than
B3 may play no lower than
B4 may not play lower than
Cadet 2 may not play lower than
C1/ C2 may play no lower than
C Reserve 1 may play now lower than
Cadet 3 may play now lower than
C3/ C Res 2 may play no lower than
Cadet 4 may play now lower than
C4 may play now lower than
Cadet 5 may play now lower than
Cadet 6 may play now lower than
D1 / D Res may play no lower than

2010 DAY COMP. GRADE

A1 / A2
A2
A3
A4
B1
A4 / Cadet 1
B1 / A Res
B2
B3
B4
C1
Cadet 2 / B Res
C2/C3
C Reserve 2
Cadet 4/CRes 2
C4
Cadet 6
C5
Cadet 7
Cadet 9
D1

g. **GRADING**

Junior and Senior Grading Committees have the discretion to place teams in appropriate grades for the season.

- h. After Preliminary grading is completed Clubs have **2 weeks for 2010 Winter Competition** to lodge an appeal in writing addressed to the Association Registrar. Appeals are discussed and **any team** may be changed from where they were placed in Preliminary Grades. After Final Grading is completed a team listing by grade with the appropriate time of play per grade is posted on the Website. **No changes can be made after this time unless changes are required due to the Rep Rule 1 e. and with Graders and Association Registrars approval.**
- i. **Requests for changes to a team due to the Rep Rule 1e. must be advised to the Association Registrar in writing within one week of Representative Selection for that age.**
- j. **Registrations for the 2011 Winter Competition will require Club Registrar's to submit a letter on Registration Night, advising of planned changes which could be**

necessary for any of their teams that have more than the required number of Squad players registered in the 12 yrs, 13 yrs and 14 yrs competitions who could ultimately be selected into our 2011 Representative Team in the 12 yrs, 13 yrs and 14 yrs Divisions. This is for grading purposes only.

2. DE-REGISTRATIONS

De-Registrations are available where players do not take part in any game through no fault of their own.

- a. Should a registered player for any reason be de-registered, the registration fee will not be transferred to offset the fees of another player.
- b. Where players are de-registered on the first de-registration night and week 1 only, full registration fees (request in writing) will be available for refund by week 7. De-registrations after week 1 will be available for refund at the end of the competition. These funds will be less Netball N.S.W. fees which includes insurance fees. Clubs must apply for all de-registrations in writing before the conclusion of the competition.
- c. No player can be de-registered after having played one competition game, except in extenuating circumstances, at the discretion of the Association Registrars and Association Executive. No refund of fees will be applicable.
- d. Once players are de-registered, they are deemed to have withdrawn from the competition, and therefore cannot be re-registered with the B.H.S.N.A. during that competition.
- e. Teams withdrawing from the competition after the Final Grading is complete, will not be eligible for De Registration refunds and will incur a \$100 fine.

3. PHOTO IDENTIFICATION SYSTEM

- a. Identification cards with photographs attached are to be completed by Club Registrars. Yellow identification cards are for players in the 7, 8, 9, 10 and 11 years divisions. Green identification cards are for 12 years and above.
- b. The Green identification cards must be signed by the player prior to being officially stamped. Once one side has been completed a new photograph and signature is required on the reverse side before being officially stamped.
- c. Colour passport size head and shoulders photographs only will be acceptable.
- d. Photocopies of each team's identification cards and team lists **MUST** be supplied to Control, no later than week 2 of competition.
- e. Identification cards are to be checked by a representative of the opposing team before the buzzer indicating the commencement of each game. No player may participate in a game without verification of identification. If a team's identification cards are not available for checking prior to the commencement of the game, that team may either use

it's officially stamped photocopied identification sheet (borrowed from Control for a fee of \$5.00) or may forfeit the match.

- f. Identification cards are transferable between clubs, and will be used each season until fully completed, at which time a new card will be issued by Club Registrars.
- g. No player is permitted to possess more than one current identification card.
- h. The following infringements will incur the loss of **2 competition points**:
 - (i) Playing without an identification card.
 - (ii) Playing with an unstamped identification card.
- i. NSW Registration number is to be recorded on each Identification Card.

4. PLAYING REGULATIONS

- a. All teams must have at least **five** of their registered players on the court at all times.
- b. Any team playing an unregistered or ineligible player shall forfeit the game. This shall be recorded as a **Penalty Forfeit**. The offending team will have no goals recorded for or against for that game, and the non-offending team's goals **only** will be recorded.
- c. Following guidelines for playing up 8(a) and (b) a player shall not participate in more than one B.H.S.N.A. match in one day unless she is a fully registered player being borrowed by a higher graded team. **In this case they may play a maximum of 2 games TWICE per season PER DAY ie. PLAY in their own team and be BORROWED to play in one higher graded team in a different time slot. Players may NOT be borrowed by more than one team on the one day.**
Penalty for infringement shall be as in 4(b). In Semis, Finals and Grand Finals, players may only participate in **ONE** game on the day. (Refer to Rule 16)
- d. Players may play only in their registered division or higher and shall become a member of a higher graded team from that in which they were originally registered after having played their third game for a higher graded team. If playing up for the third time a player may NOT participate in their original team on that day or any subsequent days for the remainder of the season. Penalty as in 4(b).
- e. Players must not play in any grade/division lower than the one they are registered in. If a club has two teams in the same age/grade/ division, the players must not play across their age/grade division. Penalty as in 4(b).
- f. No player will be permitted to play whilst wearing a plaster cast or finger splints. No adornment that may endanger player safety shall be worn. Sunglasses may be worn BUT at the player's own risk.

- g. B.H.S.N.A. has adopted the pregnancy policy put forward from Netball NSW. Please see appendix A at the conclusion of playing rules.
- h. Any club losing competition points will be advised in writing or verbally to the offending Clubs' Registrar within 14 days of the date of the decision being taken.
- i. Any player who has been absent due to serious illness or an operation must produce a Doctor's Certificate of clearance to be given to the player's coach before resuming play.
- j. Any team which fails to provide an umpire at the commencement of the game, as allocated by their club umpire's convenor, shall incur a penalty forfeit (see rule 4b) as well as the monetary fine as per Umpiring Section for non-fulfillment of umpiring duty.
- k. In the event of a penalty forfeit being notified to the Association Registrar, the Secretary and/or Umpires Convenor of the club receiving the penalty forfeit shall be notified within one week. A response in writing is required from the Club Secretary and/or Umpires Convenor prior to the next competition match.
- l. **Any requests regarding changes to any of our published rules for extenuating circumstances, must be in writing addressed to the Registrar and forwarded to the office by email where possible.**
- m. **When a Club does not have a team either Senior, Cadet or Junior that can be borrowed from by following the guidelines as per B.H.S.N.A. competition rules, a provision be made to allow players to be borrowed from the next lower grade team for Senior and Cadets or the next lower grade team in same age group for Junior players. Permission must be obtained from B.H.S.N.A. Registrar by Club Registrar concerned prior to the commencement of the first competition time slot each week.**

5. MATTERS OF DISCIPLINE

All disciplinary matters shall follow the Member Protection Policy which can be found on the Netball NSW Website.

6. PLAYING UNIFORM

Each club shall register its uniform with the Association, such uniform to be approved by the Executive.

- a) No player can compete unless wearing their complete approved club uniform, i.e. skirt, shirt, patches, sports briefs and socks.
- b) Regulation positional patches as provided by each club must be worn.
- c) All players are to have their shirts tucked into their skirts/shorts at waist level, except where the design of the shirt is specifically designed to be worn over the skirt no lower than the hip.
- d) **BIKE PANTS AT/BELOW SKIRT LEVEL ARE NOT ACCEPTABLE.**

- e) GLOVES ARE NOT PERMITTED unless for medical reasons which must be accompanied by a letter from Doctor. (Wedding rings etc are not a medical reason)

7. COMPETITION DIVISIONS

- a. The competition will be conducted in the following divisions with the minimum age restriction to be children turning 7 yrs in the year of play:
- a. Netta Netball: 7 Years 8 years 9 years
 - b. Junior: 10 years, 11 years, 12 years, 13 years & 14 years
 - c. Cadet Grade: 14 years up to 17 years in the year of play.
 - d. Reserve Grades: 16 years up to 21 years in the year of play.
 - e. Senior: 15 years up

8. GUIDELINES FOR PLAYING UP

- a. The order of precedence of the senior grades for this competition is as follows:

A	B	C	D
A 1	B 1	C 1	D 1
A 2	B 2	C 2	Cadet 8
A 3	B 3	C Reserve 1	Cadet 9
Cadet 1	B 4	Cadet 3	
A 4	Cadet 2	C 3	
A Reserve		Cadet 4	
		C Reserve 2	
		C 4	
		Cadet 5	
		C 5	
		Cadet 6	
		Cadet 7	

N.B. Age guidelines for all Cadet and Reserve Grades will apply when borrowing players i.e. from 14 years - turning 21 years in 2010 (see 7a).

2010 will have split competitions for both A1 and A Reserve. This means that all teams will play in the Semi Finals as follows; 1 v 2, 3 v 4 will be Group Green and 5 v 6 and 7 v 8 will be Group Gold. The Group Green Final will be the loser of 1 v 2 playing the winner of 3 v 4. The Group Gold Final will be the loser of 5 v 6 playing the winner of 7 v 8. The Group Green Grand Final will be the winner of 1 v 2 playing the winner of the Final game and Group Gold will be the winner of 5 v 6 playing the winner of their Final Game.

- b. **Junior grade players may only play up TWO age groups**, when playing up one age group may play one grade lower than that in which they are registered. A player playing up two age groups may play two grades lower. **(For Exceptions please refer to borrowing guidelines grid for Junior players).**

Netta players may only play up ONE age group and may be borrowed as follows:
7 years to 8's, 8 years to 9's Netta and 9 's Netta to 9 Grade & 10's.

Net-Set-Go players - May NOT play in any competition matches.

- c. Players registered in junior competition grades 10 years - 13 years are not eligible to play in any Senior, Cadet or Reserve Grade competition game.
- d. Please check borrowing guidelines grid for eligibility of players playing up into senior grades. **(Grid located after Umpiring regulations in this fixture.)**
- e. Any player being borrowed who is a current representative player may not play in any team where that player would make a 4th representative player for that team unless the player has been a member of that club for 3 or more years. (refer rule 1e.) **Exception is either; Cadet or a Senior Grade.**

9. COMPETITION MATCHES

- a. Junior games where practical shall consist of four quarters of 12 minutes each; with a 3 minute break at half time and a 2 minute break at quarter and three quarter times.
- b. Netta Netball games where practical shall consist of four quarters of 10 minutes each, with a 2 minute break at half time and a 1 minute break at quarter and three quarter times.
- c. Afternoon games, *where practical*, will consist of four quarters of 15 minutes each; with a 3 minute break at half time and 2 minutes at quarter and three quarter times.
- d. Teams should check their opponents' identification cards prior to the commencement of the game and before players take the court.
- e. All grades involved in a 15 week competition will play these games on **Sunday, 1st August, 2010**. Please check your fixture for the correct time allocated for your grade.
- f. Time for games will commence and end on the umpires whistle when the buzzer and/or manual device is sounded. A team **MUST** take the Court if there are at least five (5) players present, one of whom must play Centre . Any team failing to field at least 5 of it's registered players within 1 minute of the buzzer will automatically forfeit the game.
- g. Match points allocated as follows:
- | | | |
|-------------------------------------|------------------------------|-------------------------|
| Win is 6 points | Draw is 4 points | Loss is 2 points |
| BYE is 2 points | Forfeit is 0 points | |
| Penalty Forfeit is -2 points | Abandoned is 4 points | |

10. STOPPAGES

- a. **As per Netball Australia Rules revised 2007, PLEASE NOTE that during stoppages for injury, illness or blood NO COACHING is permitted.**

When a stoppage for injury, illness or blood occurs the first injury per quarter per team is up to 2 minutes. In the event of subsequent injury(s) in that same quarter for the same team, the stoppage is a maximum of 30 seconds and the injured or ill player must leave the court within these 30 seconds. The players position may be left vacant or substituted within the 30 second time limit. If the position is left vacant either the injured/ill player or a substitute player may take the court at a stoppage for injury or illness or as per normal substitution rules. During a second or subsequent stoppage for injury/illness by the same team in the same quarter, the normal substitution rules will apply within the 30 second time limit.

- b. In all Finals, any such time lost through injury(s) must be reported to Control and will be added to the final quarter of play and timed by an official timekeeper.
- c. **PRIMARY CARE PERSON** - must be advised to each Umpire at the commencement of each game. The Primary Care Person is the ONLY person permitted on court when a stoppage for an injury/illness occurs and NO COACHING of any players is permitted by the Primary Care Person during this stoppage. Time limits as per 10a above will apply per team.

11. SUBSTITUTION AND TEAM CHANGES

- a. Substitution occurs when a player leaves the court and is replaced by another player. Team changes occur when players on court rearrange playing positions.
- b. There is no limit to the number of substitutions, which can be made by a team provided that the number of players used does not exceed 12 players.

12 FORFEITS

- a. Any team forfeiting is requested to notify their Club Registrar who shall notify the Association Registrar or Assistant Registrar before 8:00pm Friday night prior to the scheduled competition match. The Registrar shall then notify the Club Registrar of the team receiving the forfeit as clarification of the forfeit. Under no circumstances will teams be deemed to have received a forfeit unless the above has been followed. Teams who forfeit after 8:00pm on Friday night or before scheduled game will lose two (2) points from their points table.
- b. All teams involved in a forfeit shall still provide umpires as allocated by their Club Umpires' Convenor. Also Canteen or other duties as allocated.
- c. Players receiving the forfeit shall be considered as having played in a competition match.

- d. Forfeits received for any game, which is then abandoned or postponed due to weather conditions, WILL NOT stand.
- e. If games are abandoned/forfeited after halftime the score as per the official score sheet shall stand and points awarded accordingly.
- f. Any team forfeiting a game prior to half time which is subsequently abandoned or postponed, the forfeit WILL NOT stand.
- g. Any team abandoning their game prior to half time due to injury or illness, the game will be considered a forfeit and the non-offending team will receive the points awarded for a forfeit.

13 OFFICIAL SCORE SHEETS

- a. It is the joint responsibility of **both** teams' managers to ensure that all details on the official score sheet are correct.
- b. Players are not required to sign the score sheet. Only names of the 7 (or less) players who will take the court at the commencement of the game are to be **PRINTED** on the score sheet by the team manager before the game commences. These names are to be listed in the column headed "Players names". A representative of the opposing team must check identification for these players before play starts. **Do not list any names in "Substitutes Played" column until such substitutions are made.** Name of players participating in game must appear on score sheet only once unless they are a borrowed player, when their Name, Grade and Team Number would also be recorded under "Borrowed Players".
- c. If a late player arrives to take the sixth or seventh position on court, identification is to be checked and the name added to the "Players Name" column on the score sheet before that player takes the court. This player must take up the vacant position.
- d. When substitution occurs, the players name is to be printed in the column headed "Substitutes Played".
- e. Players who are being borrowed must produce their identification card and details recorded under Borrowed Players section on the Official Score Sheet.
- f. Each team should supply a responsible person as scorer. Scorers should stand together adjacent to the sideline near the centre of the court and jointly carry out the responsibility of scoring. Teams failing to supply a scorer must accept without challenge the score sheet as submitted by the opposing team.
- g. Scorers are to record the name and suspension period of any player suspended from the game. (This can be written either on the bottom or the back of the score sheet). **A suspended player must stand beside the scorers for the duration of the suspension period.**

- h.** At the conclusion of the game, both teams' officials must sign their own side of the score sheet in the appropriate areas, acknowledging as correct the sighting of identification, the names listed and the final score of the game. Umpires are also required to sign the score sheet.
- i.** Score sheets should be completed using a ballpoint pen. Only official B.H.S.N.A. score sheets will be accepted and cannot be changed in any way after being submitted to Control.
- j.** All stoppages are to be recorded on the bottom of the official score sheet.

14 WET WEATHER

- a.** Prior to Semi Finals, games not played due to wet or dangerous conditions are considered deferred.
- b.** Games deferred due to wet weather will only be played if the corresponding game in Round 1 and Round 2 is also deferred. eg:
 - i) Game 3 deferred game 10 played. No game played for game 3, all teams receive four points except for teams with a bye **who will receive 2 points.**
 - ii) Game 3 deferred, game 10 deferred. Only one of these games will be played on date set aside for wet weather games. Four points per team will be allocated for one game except for teams with a bye **who will receive 2 points.**
- c.** A game is considered abandoned if play ceases prior to half-time, no scores will stand in that grade for that week, and each team in the grade will receive four (4) competition points except for teams with a bye **who will receive 2 points.**
- d.** **Wet weather for finals series:** if games are postponed due to wet weather, games will be played the **following Saturday.**

15 WET WEATHER NOTIFICATIONS.

PLEASE DO NOT PHONE THE OFFICE IF YOU ARE SEEKING INFORMATION BUT CHECK WITH YOUR CLUB.

The decision on the day's matches will be made at 7.00am or earlier if conditions warrant it. A message will then be placed on our website and an email sent to all Clubs.

Decisions can be either:

- i) to defer all games for the day
- ii) to defer morning games only (Junior/Netta).
- iii) a further decision would then be necessary by 12:15 pm for the afternoon games (All afternoon timeslots).
- iv) or decisions made timeslot by timeslot.

In the case of wet weather a message will be placed on our website:

www.baulkhamhillsnetball.com.au

An email will also be sent to your Secretary or point of contact.

Club Secretaries are asked to make their own arrangements as to how they will inform their club teams.

16. ELIGIBILITY OF PLAYERS FOR SEMIS, FINALS, GRAND FINALS

- a. In semis, Finals and Grand Finals, players may only participate in **ONE** Semi Final game, **ONE** Final Game and **ONE** Grand Final game **per day**.
- b. To be eligible to play as a full member of a team in any Final, a player must have played the required 3 games with that team in which they are registered (or higher) **PRIOR** to Semis, Finals and Grand Finals, provided that a player who has played 3 games with a higher graded team is no longer eligible to return to her original team (see **4d**).
- c. To be eligible to play as a borrowed player in any Final, a player must have played 3 competition matches with that club on **3 separate** playing dates.
- d. Before a borrowed player takes the court in Semis, Finals and Grand Finals **EACH Club's Registrar or Secretary must provide a list stating the players name, age, grade and team # they are currently registered in and the grade and team # of the borrowed team for the final series. The Association Registrars will advise if approval is granted on the day. Failure to comply with the above request will result in the team being considered playing an ineligible player and a penalty forfeit will be instigated.**
- e. In the event of a team being unable to field 7 of its registered players in a Semi Final. a player may be borrowed in accordance with the normal borrowing guidelines, providing approval has been obtained **from Association Registrars**.
- f. In the event of a team being unable to field 7 of its registered players in a Final or Grand Final a player may be borrowed from a lower age, grade or division which has not reached Finals and Grand Finals. Players in teams, which have been eliminated in Semi Finals, **are** eligible to play. Players in teams, which have been eliminated in the Finals, **ARE** eligible to be borrowed for Grand Finals.
- g. If an ineligible player participates in any game in the Final Series, that player is prohibited from participating in any subsequent games in that Competition. The team using this ineligible player forfeits the match in which this infringement occurred.

17. SEMIS, FINALS AND GRAND FINALS

- a. If there is a draw on points and any placing has to be decided on goal count, the following formula will apply:-

$$\frac{\text{GOALS FOR}}{\text{GOALS AGAINST}} \times \frac{100}{\text{ACTUAL NUMBER OF GAMES PLAYED}}$$

- b. i) Semi Finals 1 v 2 and 3 v 4.
ii) Finals the loser of 1 v 2 plays the winner of 3 v 4.
iii) Grand Finals Winner of 1 v 2 plays winner of Finals.
- c. In **Semi Finals and Finals**, if the score is even at full time, five minutes each way is played. These games will be centrally timed. To allow this the following procedure will be implemented:
1. When the buzzer sounds to end the 4th quarter any injury time will be played and a member of the executive and/or the Umpires' Committee will individually time this. (Injury time should be noted on the score sheet and central control advised prior to the start of the 4th quarter of the need for a timekeeper.) The timekeeper will indicate to the Umpire when injury time has been played.
 2. The Umpire will blow her/his whistle to indicate the end of the game.
 3. If the game remains a draw a two minute interval will follow, during which time the score is verified.
 4. Teams change ends. Substitutions and/or team changes are permitted during this interval.
 5. The umpire indicates who has the next centre pass and play commences on the Umpires' whistle after the *control* buzzer has sounded.
 6. 2 x 5 minutes extra time is played.
 7. After the first 5 minutes the buzzer will sound and umpires' whistle will end play. The teams change ends. **No substitutions or team changes are permitted during this changing of ends.**
 8. The umpire indicates which team has the next centre pass and blows her whistle to commence play.
 9. The next 5 minutes commence. If the game is still a draw when the second 5 minutes is up (the buzzer is sounded and the umpires' whistle stops play) it will be replayed on the following **Wednesday night 7pm for Junior games and 8pm for Senior games. If only Senior games need to be replayed it will be at 7.30 pm. If at the conclusion of this replayed game there still remains a draw, play will continue until one team gains a two goal margin.**
- d. i) In Grand Finals, **for Junior and Cadet teams** if score is even at full time, both teams will be declared Joint Premiers.

- ii) In Grand Finals for Senior and Reserve Grade teams if the score is even at full time the winner will be determined by playing a further five minutes each way. If at the conclusion of this extra time the game is still drawn play will continue until one team gains a two goal margin.
- e. **Any B.H.S.N.A. Winter Competition Final Series game coincides with a Netball NSW Invitational Event i.e. Talent Identified Programme, the B.H.S.N.A. Executive will consider rescheduling the B.H.S.N.A. Winter Competition Final Series game for those players involved.**

18. INSURANCE

- a. All players are insured under their *Netball NSW membership from 1st January till 31st December each year.*
- b. The scheme covers all members whilst:
 - i) Playing in all officially organised games.
 - ii) Engaged in organised practice and training sessions.
 - iii) Attending Official Functions.
 - iv) Traveling directly between the places where the activities described in i, ii, iii, above are conducted and their residence or place of employment or the club premises.
- c. Information regarding claim forms may be obtained by phoning the Administration Office. **Forms can be downloaded from the Netball N.S.W. Website.**
- d. All injuries are to be reported to an Association Official and entered in the Insurance Book. All such entries must be counter signed by a witness to the injury.

B.H.S.N.A. endorses and complies with all official Codes of Conduct for Players, Parents, Coaches and Officials. These Codes can all be found on the Netball NSW Website and at Control.

The introduction of our Member Protection Information Officers from 2009 will benefit and help protect not only our players but also all our officials.

B.H.S.N.A. EXECUTIVE TAKE THIS OPPORTUNITY TO WISH ALL PLAYERS, COACHES, MANAGERS UMPIRES AND SPECTATORS A MOST ENJOYABLE AND SUCCESSFUL 2010 NETBALL SEASON
